

CONSTRUCTION DETAIL				CONSTRUCTION DETAIL (CONTINUED)			
Element	Cd.	Ch.	Description	Element	Cd.	Ch.	Description
Style	06		COLONIAL	#Heat Sys	1		
Model	01		RESIDENTIAL	Central Vac	0		NONE
Grade	B-		GOOD (-)	FBM Sqft	432		
Stories	2.00		2 Story	Int vs Ext	S		
Foundation	1		CONCRETE	MIXED USE			
Exterior Wall 1	4		VINYL	Code	Description		Percentage
Exterior Wall 2				101	ONE FAM		100
Roof Structure	1		GABLE				
Roof Cover	1		ASPHALT SH				
Interior Wall 1	1		DRYWALL				
Interior Wall 2				COST/MARKET VALUATION			
Interior Floor 1	4		CARPET	Adj. Base Rate:			88.55
Interior Floor 2							
Heat Fuel	2		GAS				
Heat Type	1		FORCED H/A	Replace Cost			323,740
AC Type	03		Full	AYB			2003
Bedrooms	4			EYB			2008
Full Baths	3			Dep Code			GD
Half Baths	1			Remodel Rating			
Extra Fixtures	2			Year Remodeled			
Total Rooms	8			Dep %			6
Bath Style	G		GOOD	Functional ObsInc			
Kitchen Style	G		GOOD	External ObsInc			
Kitchens	1			Cost Trend Factor			1
Extra Kitchens	0			Condition			
Frame	1		WOOD	% Complete			
Basement Floor	12			Overall % Cond			94
Bsmt Garage				Apprais Val			304,300
Units	1			Dep % Ovr			0
WS Flues				Dep Ovr Comment			
FBM Quality	3			Misc Imp Ovr			0
Fireplaces	1			Misc Imp Ovr Comment			
				Cost to Cure Ovr			0
				Cost to Cure Ovr Comment			

OB-OUTBUILDING & YARD ITEMS(L) / XF-BUILDING EXTRA FEATURES(B)												
Code	Description	Sub	Sub Descript	L/B	Units	Unit Price	Yr	Gde	Dp Rt	Cnd	%Cnd	Apr Value
11	POOL I-V	OB	Outbuilding	L	648	29.00	2004	A		GD	70	13,200
02	SHED/FR			L	160	7.48	2004	G		GD	70	1,000
GEN	GENERATOR			B	0	0.00	2008	A	1	AV	0	0

BUILDING SUB-AREA SUMMARY SECTION						
Code	Description	Living Area	Gross Area	Eff. Area	Unit Cost	Undeprec. Value
BMT	BASEMENT	0	1,440		17.71	25,502
CFL	CATHEDRAL CE	320	320		91.32	29,222
FFL	1ST FLOOR	1,138	1,138		88.55	100,770
GAR	GARAGE	0	768		35.40	27,185
OFP	OPEN PORCH	0	40		8.86	354
SFL	2ND FLOOR	1,008	1,008		88.55	89,259
TQS	3/4 STORY	576	768		66.41	51,005
WDK	WOOD DECK	0	36		12.30	443
Ttl. Gross Liv/Lease Area:		3,042	5,518	3,656		323,740

