

Property Location: 84 DENSLOW RD										MAP ID: 10/ 4/ 0/ /										Bldg Name:										State Use: 931V																													
Vision ID: 29										Account #30										Bldg #: 1 of 1										Sec #: 1 of 1										Card 1 of 1										Print Date: 12/14/2017 13:13									
CURRENT OWNER										TOPO.					UTILITIES					STRT./ROAD					LOCATION					CURRENT ASSESSMENT										1006 AST LONGMEADOW, M 																			

CONSTRUCTION DETAIL						CONSTRUCTION DETAIL (CONTINUED)																	
Element	Cd.	Ch.	Description			Element	Cd.	Ch.	Description														
Model	00		VACANT																				
						MIXED USE																	
						Code	Description		Percentage														
						931V	MUN-IMPR		100														
						COST/MARKET VALUATION																	
						Adj. Base Rate:			0.00														
						Replace Cost			0														
						AYB																	
						EYB			0														
						Dep Code																	
Remodel Rating																							
Year Remodeled																							
Dep %																							
Functional ObsInc																							
External ObsInc																							
Cost Trend Factor			1																				
Condition																							
% Complete																							
Overall % Cond																							
Apprais Val																							
Dep % Ovr			0																				
Dep Ovr Comment																							
Misc Imp Ovr			0																				
Misc Imp Ovr Comment																							
Cost to Cure Ovr			0																				
Cost to Cure Ovr Comment																							
OB-OUTBUILDING & YARD ITEMS(L) / XF-BUILDING EXTRA FEATURES(B)																							
Code	Description		Sub	Sub Descript	L/B	Units	Unit Price	Yr	Gde	Dp Rt	Cnd	%Cnd	Apr Value										
69	PUMP-SIN		OB	Outbuilding	L	8	2,645.00	1962	A		AV	55	11,600										
MN	MANUAL				L	1	30.00	1960	A		GD	70	213,300										
BUILDING SUB-AREA SUMMARY SECTION																							
Code	Description				Living Area		Gross Area		Eff. Area		Unit Cost		Undeprec. Value										
Ttl. Gross Liv/Lease Area:					0		0		0														