

CONSTRUCTION DETAIL				CONSTRUCTION DETAIL (CONTINUED)								
Element	Cd.	Ch.	Description	Element	Cd.	Ch.	Description					
Style	02		BUNGALOW	#Heat Sys	1							
Model	01		RESIDENTIAL	Central Vac	0		NO					
Grade	C		AVERAGE	FBM Sqft								
Stories	2.00		2 STORY	Int vs Ext	S		SAME					
Foundation	2		CONC BLOCK	MIXED USE								
Exterior Wall 1	2		CLAPBOARD	Code	Description		Percentage					
Exterior Wall 2				101	ONE FAM		100					
Roof Structure	1		GABLE	COST/MARKET VALUATION								
Roof Cover	1		ASPHALT SH									
Interior Wall 1	2		PLASTER									
Interior Wall 2	4		SOLID WOOD	Adj. Base Rate:				87.32				
Interior Floor 1	3		HARDWOOD	Replace Cost				146,266				
Interior Floor 2	4		CARPET					AYB				1911
Heat Fuel	2		GAS					EYB				1980
Heat Type	5		STEAM	Dep Code				AG				
AC Type	01		NONE					Remodel Rating				
Bedrooms	3							Year Remodeled				
Full Baths	2			Dep %				37				
Half Baths	0			Functional ObsInc								
Extra Fixtures	1			External ObsInc								
Total Rooms	5			Cost Trend Factor				1				
Bath Style	A		AVERAGE	Condition								
Kitchen Style	A		AVERAGE	% Complete								
Kitchens	1			Overall % Cond				63				
Extra Kitchens	0			Apprais Val				92,100				
Frame	1		WOOD	Dep % Ovr				0				
Basement Floor	12		CONCRETE	Dep Ovr Comment								
Bsmt Garage				Misc Imp Ovr				0				
Units	1			Misc Imp Ovr Comment								
WS Flues				Cost to Cure Ovr				0				
FBM Quality				Cost to Cure Ovr Comment								
Fireplaces	0											

OB-OUTBUILDING & YARD ITEMS(L) / XF-BUILDING EXTRA FEATURES(B)												
Code	Description	Sub	Sub Descript	L/B	Units	Unit Price	Yr	Gde	Dp Rt	Cnd	%Cnd	Apr Value
03	GARAGE	OB	Outbuilding	L	216	28.18	1950	A		AV	60	3,700
19	PATIO			L	240	5.75	1950	A		FR	50	700

BUILDING SUB-AREA SUMMARY SECTION							
Code	Description	Living Area	Gross Area	Eff. Area	Unit Cost	Undeprec. Value	
BMT	BASEMENT	0	800		17.46	13,972	
FFL	1ST FLOOR	924	924		87.32	80,686	
OPF	OPEN PORCH	0	154		8.51	1,310	
SFL	2ND FLOOR	576	576		87.32	50,298	
Ttl. Gross Liv/Lease Area:		1,500	2,454	1,675		146,266	

