

CURRENT OWNER										TOPO.		UTILITIES		STRT./ROAD		LOCATION		CURRENT ASSESSMENT							
CARTAMUNDI EAST LONGMEADOW 443 SHAKER RD EAST LONGMEADOW, MA 01028 Additional Owners:												1	TYPCL					IND LAND		441	136,800	136,800	1006 4ST LONGMEADOW, M <		

CONSTRUCTION DETAIL						CONSTRUCTION DETAIL (CONTINUED)																							
Element	Cd.	Ch.	Description			Element	Cd.	Ch.	Description																				
Model	00		VACANT																										
						MIXED USE																							
						Code	Description		Percentage																				
						441	POTENTL		100																				
						COST/MARKET VALUATION																							
						Adj. Base Rate:			0.00																				
						Replace Cost			0																				
						AYB																							
						EYB			0																				
						Dep Code																							
Remodel Rating																													
Year Remodeled																													
Dep %																													
Functional ObsInc																													
External ObsInc																													
Cost Trend Factor			1																										
Condition																													
% Complete																													
Overall % Cond																													
Apprais Val																													
Dep % Ovr			0																										
Dep Ovr Comment																													
Misc Imp Ovr			0																										
Misc Imp Ovr Comment																													
Cost to Cure Ovr			0																										
Cost to Cure Ovr Comment																													
OB-OUTBUILDING & YARD ITEMS(L) / XF-BUILDING EXTRA FEATURES(B)												No Photo On Record																	
Code	Description	Sub	Sub Descript	L/B	Units	Unit Price	Yr	Gde	Dp Rt	Cnd	%Cnd													Apr Value					
BUILDING SUB-AREA SUMMARY SECTION														No Photo On Record															
Code	Description			Living Area		Gross Area	Eff. Area		Unit Cost		Undeprec. Value																		
Ttl. Gross Liv/Lease Area:				0		0		0						No Photo On Record															

No Photo On Record