

[illegible]

CONSTRUCTION DETAIL						CONSTRUCTION DETAIL (CONTINUED)																
Element	Cd	Description	Element	Cd	Description																	
Style	99	VACANT	Basement Floor			No Sketch																
Model	00	VACANT	Bsmt Garage																			
Grade			#Heat Sys																			
Stories			Units																			
Foundation			MIXED USE																			
Exterior Wall 1			Code	Description	Percentage																	
Exterior Wall 2			130	LAND	100																	
Roof Structure					0																	
Roof Cover					0																	
Interior Wall 1			COST / MARKET VALUATION																			
Interior Wall 2			Adj Base Rate			1																
Interior Floor 1			RCN																			
Interior Floor 2			Net Other Adj																			
Heat Fuel			Year Built																			
Heat Type			Effective Year Built																			
AC Type			Depreciation Code																			
Bedrooms			Remodel Rating																			
Full Baths			Year Remodeled																			
Half Baths			Depreciation %																			
Extra Fixtures			Functional Obsol																			
Total Rooms			External Obsol																			
Bath Style			Cost Trend Factor																			
Half Bath Style			Condition																			
Kitchens			% Complete																			
Kitchen Style			Overall % Condition																			
Extra Kitchens			RCNLD																			
Extra Kitchen St			Dep % Ovr																			
FBM Sqft			Dep Ovr Comment																			
FBM Quality			Misc Imp Ovr																			
Fireplaces			Misc Imp Ovr Comment																			
WS Flues			Cost to Cure Ovr																			
Central Vac			Cost to Cure Ovr Comment																			
Frame																						
OB - OUTBUILDING & YARD ITEMS(L) / XF - BUILDING EXTRA FEATURES(B)																						
Code	Description	Su	Sub Type	Lan	Units	Unit Price	Yr Blt	%	Dep.	Cond	Gra	Qual	Apprais Va									
BUILDING SUB-AREA SUMMARY SECTION																						
Subarea	Description					Living	Gross	Eff Area	Unit Cost	Undeprec Value												
Ttl Gross Liv / Lease Area						0	0	0														