

State Use 712V
Print Date 12/19/2019 5:26:29 P

CONSTRUCTION DETAIL							CONSTRUCTION DETAIL (CONTINUED)														
Element		Cd	Description				Element		Cd	Description					No Sketch						
Style		99	VACANT				Basement Floor														
Model		00	VACANT				Bsmt Garage														
Grade							#Heat Sys														
Stories							Units														
Foundation							MIXED USE														
Exterior Wall 1							Code	Description				Percentage									
Exterior Wall 2							712V	VEGTBLE				100									
Roof Structure												0									
Roof Cover												0									
Interior Wall 1							COST / MARKET VALUATION														
Interior Wall 2							Adj Base Rate				AV										
Interior Floor 1							RCN														
Interior Floor 2							Net Other Adj														
Heat Fuel							Year Built														
Heat Type							Effective Year Built														
AC Type							Depreciation Code														
Bedrooms							Remodel Rating														
Full Baths							Year Remodeled														
Half Baths							Depreciation %														
Extra Fixtures							Functional Obsol														
Total Rooms							External Obsol														
Bath Style							Cost Trend Factor														
Half Bath Style							Condition														
Kitchens							% Complete														
Kitchen Style							Overall % Condition														
Extra Kitchens							RCNLD														
Extra Kitchen St							Dep % Ovr														
FBM Sqft							Dep Ovr Comment														
FBM Quality							Misc Imp Ovr														
Fireplaces							Misc Imp Ovr Comment														
WS Flues							Cost to Cure Ovr														
Central Vac							Cost to Cure Ovr Comment														
Frame																					
OB - OUTBUILDING & YARD ITEMS(L) / XF - BUILDING EXTRA FEATURES(B)																					
Code	Description	Su	Sub Type	Lan	Units	Unit Price	Yr Blt	%	Dep.	Cond	Gra	Qual	Apprais Va								
BUILDING SUB-AREA SUMMARY SECTION																					
Subarea	Description					Living	Gross	Eff Area	Unit Cost	Undeprec Value											
Ttl Gross Liv / Lease Area						0	0	0													