

State Use 101
Print Date 11/22/2025 10:36:00

CONSTRUCTION DETAIL			CONSTRUCTION DETAIL (CONTINUED)		
Element	Cd	Description	Element	Cd	Description
Style	06	COLONIAL	Central Vac	1	YES
Model	01	RESIDENTIAL	Basement Floor	12	CONCRETE
Grade	B	GOOD	Bsmt Garage		
Stories	2.00	2 STORY	Units	1	
Foundation	1	CONCRETE	MIXED USE		
Exterior Wall 1	4	VINYL	Code	Description	
Exterior Wall 2			101	ONE FAM	
Roof Structure	1	GABLE		Percentage	
Roof Cover	1	ASPHALT SH		100	
Interior Wall 1	1	DRYWALL		0	
Interior Wall 2				0	
Interior Floor 1	3	HARDWOOD	COST / MARKET VALUATION		
Interior Floor 2	4	CARPET	Adj Base Rate	109.77	
Heat Fuel	2	GAS	RCN	622,938	
Heat Type	1	FORCED H/A	Net Other Adj		
AC Type	03	FULL	Year Built	1992	
Bedrooms	4		Effective Year Built	2007	
Full Baths	3		Depreciation Code	GD	
Half Baths	0		Remodel Rating		
Extra Fixtures	2		Year Remodeled		
Total Rooms	9		Depreciation %	18	
Bath Style	G	GOOD	Functional Obsol		
Half Bath Style	G	GOOD	External Obsol		
Kitchens	1		Cost Trend Factor	1	
Kitchen Style	G	GOOD	Condition		
Extra Kitchens	0		% Complete		
Extra Kitchen St			Overall % Condition	82	
FBM Sqft	600		RCNLD	510,800	
FBM Quality	3		Dep % Ovr		
FIN ATC Sqft			Dep Ovr Comment		
FIN ATC Quality			Misc Imp Ovr		
Fireplaces	1		Misc Imp Ovr Comment		
WS Flues			Cost to Cure Ovr		
			Cost to Cure Ovr Comment		

OB - OUTBUILDING & YARD ITEMS(L) / XF - BUILDING EXTRA FEATURES(B)													
Code	Description	Su	Sub Type	Lan	Units	Unit Price	Yr Blt	%	Dep.	Cond	Gra	Qual	Apprais Va
02	SHED/FR			L	120	12.00	2004	70	0.00	GD	A	1.00	1,000
SOL	Solar Panels	EX	Extra Fea	B	1	0.00	2019	82	1.00			0.00	0

BUILDING SUB-AREA SUMMARY SECTION							
Subarea	Description	Living	Gross	Eff Area	Unit Cost	Undeprec Value	
BMT	BASEMENT	0	1,608		29.82	47,953	
FFL	1ST FLOOR	1,636	1,636		148.92	243,635	
GAR	GARAGE	0	1,008		59.54	60,015	
HST	HALF STORY	504	1,008		74.46	75,056	
OPF	OPEN PORCH	0	24		12.41	298	
SFL	2ND FLOOR	1,176	1,176		148.92	175,131	
WDK	WOOD DECK	0	700		29.78	20,849	
Ttl Gross Liv / Lease Area		3,316	7,160			622,938	

